

G1-M1-Topic C

G1-M1-L9: The word problem types in this topic jump too quickly in complexity. Consider restructuring pacing plans to spend 3-5 days with each problem type.

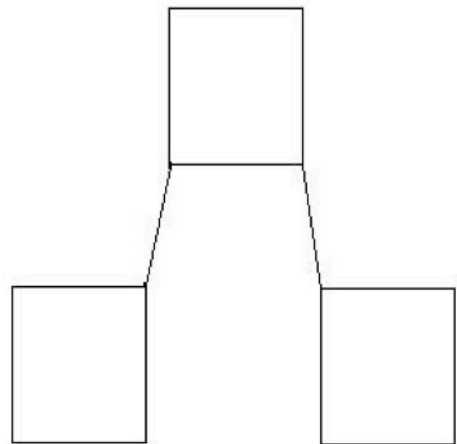
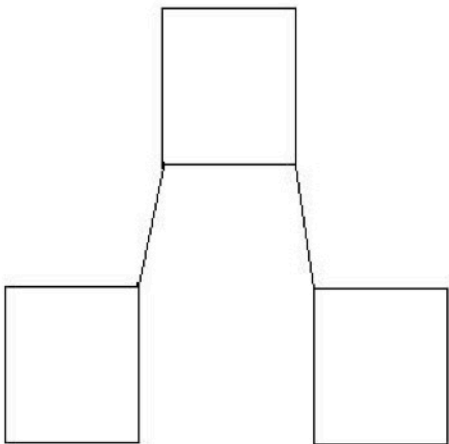
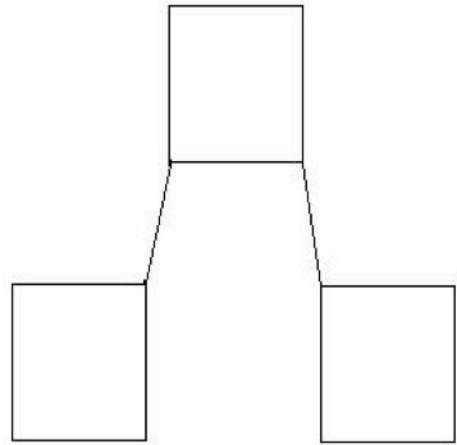
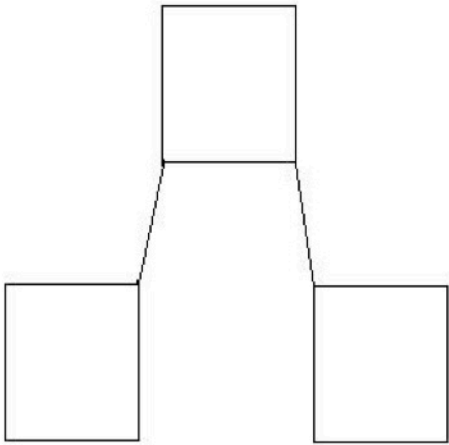
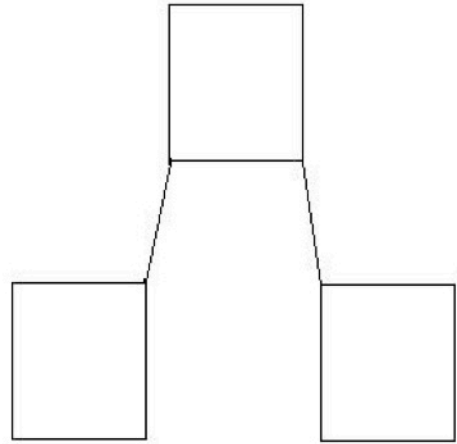
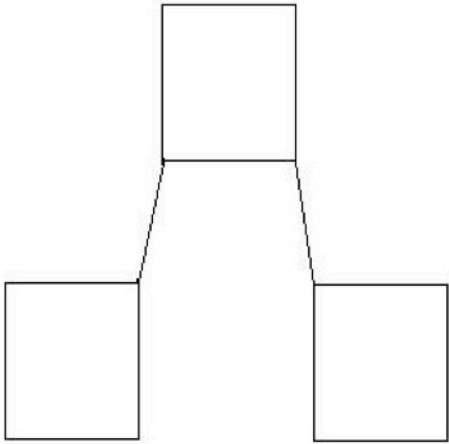
G1-M1-L10: As a subset to be completed before the problem set, provide 5-10 basic skill work problems addressing a topic that the class collectively struggles with.

G1-M1-L11: Allow practice with just drawings and numbers. Story contexts can get long. For example, Draw 5 dots. Project $5 + _ = 8$...draw Os until you have 8 altogether. How many Os did you draw?

G1-M1-L12: Application problem extension: Write/tell a story problem for the number sentence $6 + _ = 10$

G1-M1-L13: Consider changing the way Ss experience this story problem. Present the first 3 sentences, but hide the questions and, after directing students to draw, ask them to make up a question for the story.

<https://www.teacherbilldavidson.com/essays/six-methods-for-daily-problem-solving>



Draw Os to make 6. Then circle how many Os you drew.

1	0 0 0 0 0	1 2 3
2	0 0 0 0	1 2 3
3	0 0 0	1 2 3
4	0	3 4 5
5	0 0	3 4 5
6	0 0 0 0 0	1 2 3
7	0	3 4 5
8	0 0	3 4 5
9	0 0 0 0	2 3 4